

KSR Camp Staff Packing List

Not sure what to bring for your summer as a staff member? Want to make sure you don't forget anything? Look no further!

General Guidelines

- Each staff member will be housed in either a 4-person bunkhouse or a 2 person-tent with cots. You will need to bring a twin (single) air mattress or bed roll with you to sleep on. (We have air pumps)
- You are allowed to bring your own tent, cot, or hammock if you'd like. You will be in camp for FOUR weeks so you want to be comfortable.
- You will want to bring a foot locker to store your personal items. That being said, space in staff quarters is tight so be courteous to your roommates when choosing what to bring!
- One week's worth of clothes is all you will need. We have a washer and dryer in Staff Site so you can do laundry as needed. Or you can wash clothes when you go home for your break on Saturday.
- Camp will provide you with TWO KSR staff t-shirts at the end of Staff Week. Bring a mesh laundry bag with your name on in to wash your staff shirt and uniform shorts during the week.
- Labeling things with your name is a very good idea. Camp is not responsible for lost/stolen/damaged personal items.

Uniform Clothing

The daily uniform for camp is the staff shirt, scout shorts, scout belt, scout socks, and close-toed shoes. The Field Uniform or "Class A" will be worn during dinner meals, flag ceremonies, campfires, and when campers arrive on Sunday.

- Scout Uniform "Class A" Shirt — VERY IMPORTANT! You may want more than one, but most people get by with one without problems. Don't forget a hanger to hang up your shirt(s)!
- Scout Shorts or Pants — two or three pairs (shorts recommended — it's hot outside!)
- Scout Belt
- Scout Socks! You can never have enough of these...five pairs recommended at minimum! (any length is okay)
- (optional) OA Sash for Wednesday nights
- **Personal totem:** each staff member will bring their own "totem." It will be placed outside the dining fly before dinner and each table of campers will select one totem. Staff will then join the table that has their totem. Your totem should have your name on it and should represent you in some way. Pick something small that you can clip to your day bag/backpack or uniform. It must be scout friendly and non-breakable.
- **Staff Spirit Day Items:** bring your items to wear on the Staff-Only Spirit days. You will need the following: a crazy hat, a pair of wacky socks, something other than a t-shirt for Superhero day and "winter holiday"

Neckerchiefs and Merit Badge Sashes are neither required nor recommended

Non-Uniform Clothing

- **T-shirts to wear during Staff week.** (Must be Scout friendly.)
- Rain gear — IMPORTANT!
- Underwear (bring extra)
- Extra socks
- Athletic shorts/sleepwear
- Bathing suit
- A pair of jeans (always good to have on hand)
- A jacket or hoodie in case it is cool at night.

Shoes *Close-toed shoes must be worn outside of your sleeping area or bath house. You cannot walk around any area of camp in flip-flops or shower shoes*

- One or two pair of sturdy closed-toed everyday shoes or boots for walking around camp/hiking
- Flip-flops/shower shoes (for showers)

Other Stuff

- Footlocker (with lock if desired)
- Single (twin) air mattress or bed roll
- Sleeping gear/bedding — either twin-sized sheets/blanket or a sleeping bag
- Electric fans — The pavilion and bunk houses have electricity.
- Three-pronged extension cord
- Pillow and pillowcase
- Bath towels (two should be fine)
- Towel for aquatics
- Toiletries/personal items for the bathroom
- Toiletry bag or small plastic tub for toiletries
- Work gloves
- Pens/pencils
- Bookbag or day bag
- Mesh laundry bag with your name on it
- Bag to store other dirty clothes
- Laundry detergent
- Water-resistant wristwatch
- Reusable water bottle
- Flashlight/headlamp with batteries
- Sunglasses
- Sunscreen
- Insect repellent
- Religious material (bible)
- Camp chair

Optional Extras *(camp is not responsible for personal items — bring at your own risk)*

- Cell phone and charger. (Phones are not allowed out of Staff Site or in front of campers.)
- Frisbee/football/outdoor recreational equipment
- Board/card games
- Musical instrument(s)
- Items to decorate your quarters
- Snack foods

You may bring any items that would make your life more comfortable during summer camp.

However, you are not allowed to bring tobacco or vaping supplies, illegal drugs, alcohol, sheath knives, fireworks, weapons, or ammunition. Bringing any of the banned items may result in your dismissal from staff and notification of law enforcement.